

Solving Inverse Problems with Generative Priors: From Low-rank to Diffusion Models

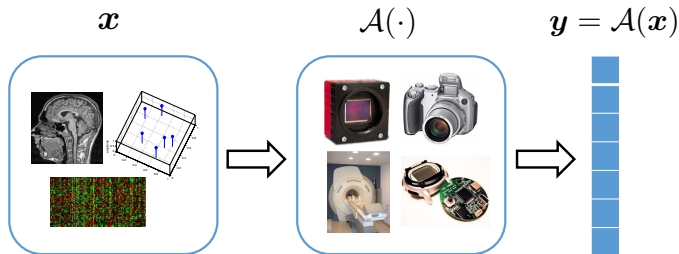
Yuejie Chi

Carnegie Mellon University

NIST/IEEE Conference on Computational Imaging Using Synthetic Apertures
May 2024

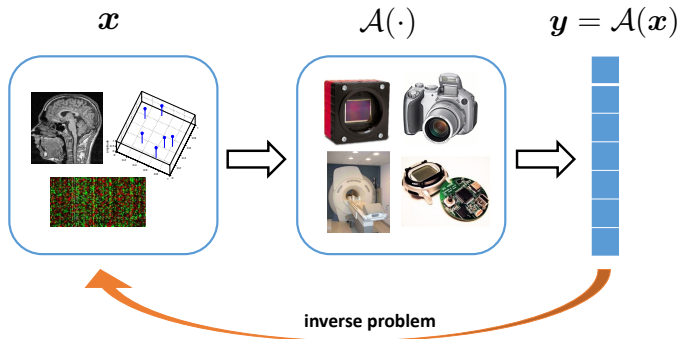
Inverse problems

Forward model: we interrogate the signal of interest x through forward model $\mathcal{A}$ and make measurements y .



Inverse problems

Forward model: we interrogate the signal of interest x through forward model $\mathcal{A}$ and make measurements y .



Inverse problem: recover the signal of interest x from y .

Ubiquitous in sensing and imaging applications



healthcare



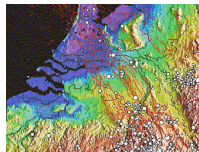
Radio astronomy



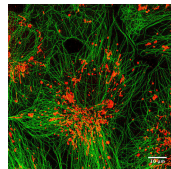
hyperspectral



Internet traffic



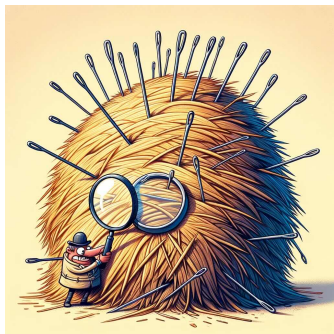
seismic imaging



microscopy

Challenges: finding needles in a haystack

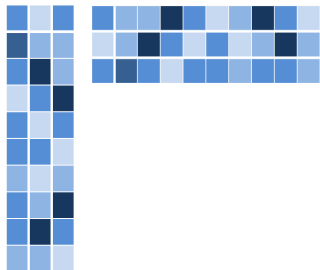
- **Sampling constraints:** sample-starved, low signal-to-noise ratio, nonlinear measurements;
- **Ill-conditioned sources:** weak and fine-grained information;
- **Resiliency:** miscalibration, missing data, corruptions, etc.



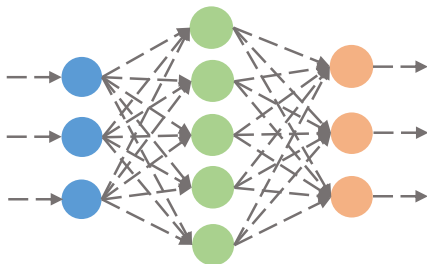
DALLE generated with the prompt “finding needles in the haystack”

Geometry as a prior: from low-rank to generative models

How do we learn effectively leveraging the data priors?



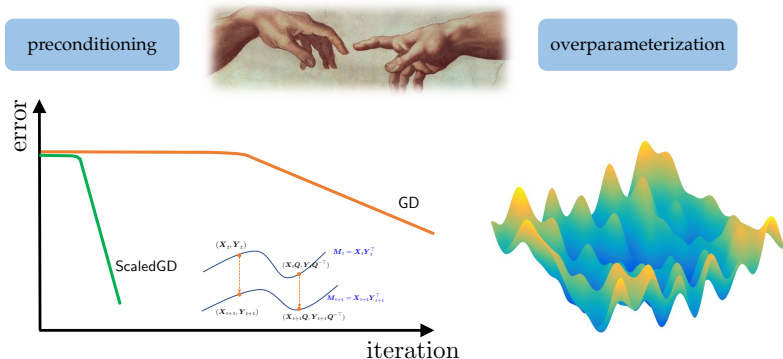
Subspace models:
Sparsity, low-rank, ...



Neural networks:
GAN, VAE, diffusion models...

First vignette: preconditioning for low-rank learning

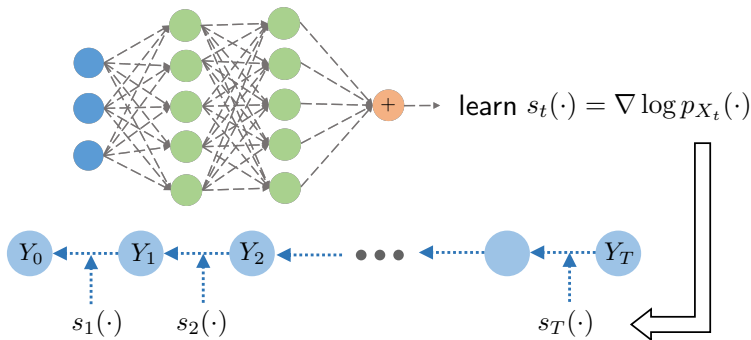
An optimization vignette: preconditioning to accelerate nonconvex ill-conditioned low-rank estimation



(JMLR 2020, TSP 2021, JMLR 2022, I&I 2023, ICML 2023).

Second vignette: diffusion models for inverse problems

A sampling vignette: how can we leverage score-based generative models for solving inverse problems, efficiently and provably?

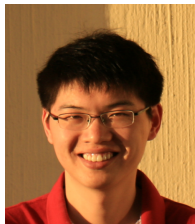


(Xu and Chi, arXiv:2403.17042)

*Accelerating gradient descent for ill-conditioned
low-rank estimation*

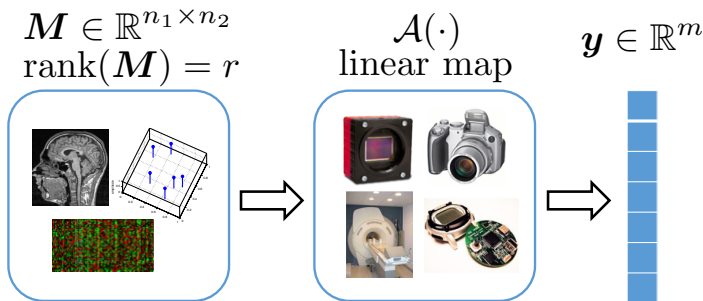


Tian Tong
CMU→Amazon



Cong Ma
UChicago

A canonical problem: low-rank matrix sensing



$$y = \mathcal{A}(M) + \text{noise}$$

Recover M in the sample-starved regime:

$$\underbrace{(n_1 + n_2)r}_{\text{degree of freedom}} \lesssim \underbrace{m}_{\text{sensing budget}} \ll \underbrace{n_1 n_2}_{\text{ambient dimension}}$$

Low-rank matrix factorization

$$\min_{\mathbf{Z} \in \mathbb{R}^{n_1 \times n_2}} \text{rank}(\mathbf{Z}) \quad \text{s.t.} \quad \mathbf{y} \approx \mathcal{A}(\mathbf{Z})$$

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$$\min_{\text{rank}(\mathbf{Z})=r} \frac{1}{2} \|\mathbf{y} - \mathcal{A}(\mathbf{Z})\|_2^2$$

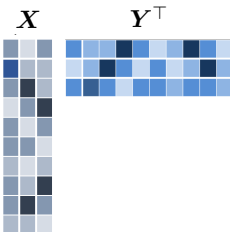
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$$\mathbf{Z} = \mathbf{X} \mathbf{Y}^\top$$
The equation Z = X Y^T is shown with visual representations of the matrices. Matrix X is a tall, narrow grid of 12x10 squares, and matrix Y^T is a wide, short grid of 10x10 squares. Both grids use a color scale from light blue to dark blue to represent values. The resulting matrix Z is a tall, narrow grid of 12x10 squares, also using the same color scale.

$$\min_{\mathbf{X} \in \mathbb{R}^{n_1 \times r}, \mathbf{Y} \in \mathbb{R}^{n_2 \times r}} f(\mathbf{X}, \mathbf{Y}) = \frac{1}{2} \|\mathbf{y} - \mathcal{A}(\mathbf{X} \mathbf{Y}^\top)\|_2^2$$

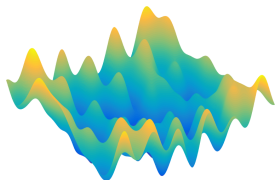
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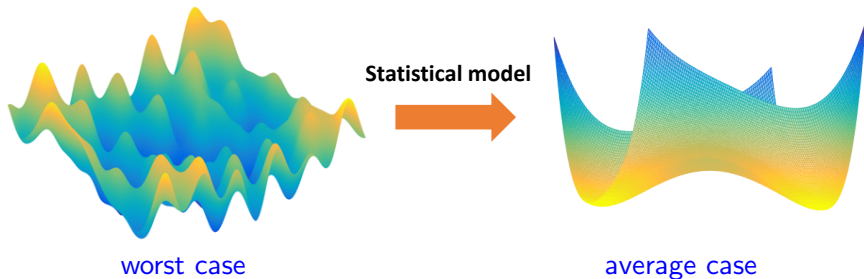
scalable, but nonconvex!



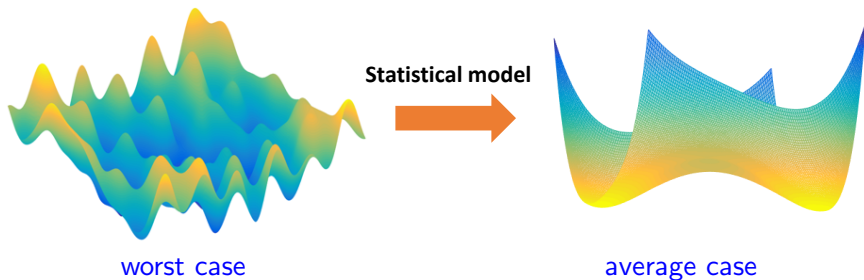
$$\mathbf{Z} = \begin{matrix} \mathbf{X} & \mathbf{Y}^\top \end{matrix}$$
The equation shows Z = X Y^T. To the right, there are two heatmaps. The first heatmap, labeled X, is a tall, narrow matrix with 16 rows and 8 columns, showing a vertical gradient from light blue at the top to dark blue at the bottom. The second heatmap, labeled Y^T, is a wide, short matrix with 8 rows and 16 columns, showing a horizontal gradient from light blue on the left to dark blue on the right. Both heatmaps have a grid-like pattern of varying shades of blue.

$$\min_{\mathbf{X} \in \mathbb{R}^{n_1 \times r}, \mathbf{Y} \in \mathbb{R}^{n_2 \times r}} f(\mathbf{X}, \mathbf{Y}) = \frac{1}{2} \|\mathbf{y} - \mathcal{A}(\mathbf{X}\mathbf{Y}^\top)\|_2^2$$

Statistics meets optimization

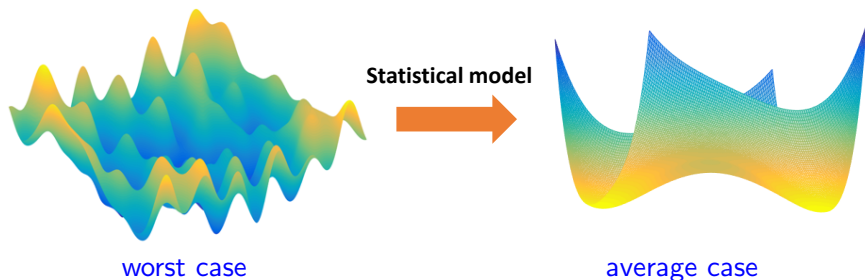


Statistics meets optimization



Simple algorithms can be efficient for nonconvex problems!

Statistics meets optimization



Simple algorithms can be efficient for nonconvex problems!

Vanilla gradient descent (GD):

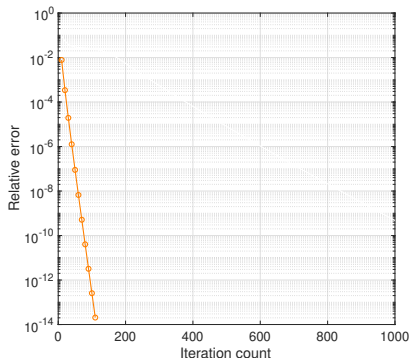
$$\mathbf{X}_{t+1} = \mathbf{X}_t - \eta \nabla_{\mathbf{X}} f(\mathbf{X}_t, \mathbf{Y}_t)$$

$$\mathbf{Y}_{t+1} = \mathbf{Y}_t - \eta \nabla_{\mathbf{Y}} f(\mathbf{X}_t, \mathbf{Y}_t)$$

for $t = 0, 1, \dots$ from a carefully chosen (e.g., spectral) initialization.

Benign nonconvexity: global linear convergence

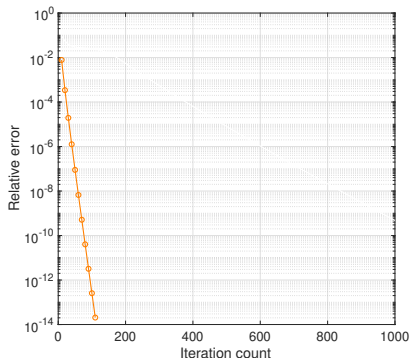
$$\min_{\mathbf{X}, \mathbf{Y}} f(\mathbf{X}, \mathbf{Y}) = \frac{1}{2} \left\| \mathcal{P}_{\Omega}(\mathbf{X}\mathbf{Y}^{\top} - \mathbf{M}) \right\|_{\text{F}}^2$$



Vanilla GD converges in $O\left(\log \frac{1}{\epsilon}\right)$ iterations from a spectral initialization with barely enough samples information-theoretically.

Benign nonconvexity: global linear convergence

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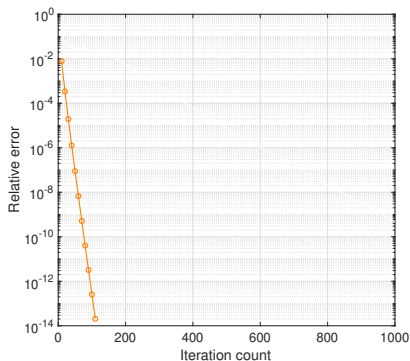


Similar results hold for many low-rank problems...

(Tu et al. '16, Netrapalli et al. '13, Candès, Li, Soltanolkotabi '14, Sun and Luo '15, Chen and Wainwright '15, Zheng and Lafferty '15, Ma et al. '17,)

What could go wrong?

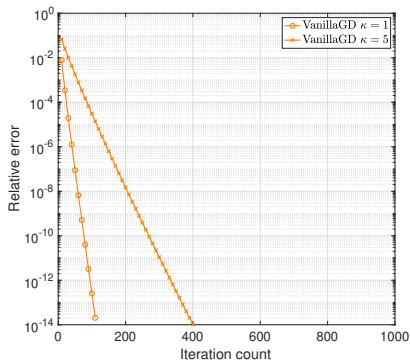
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Let us increase the condition number $\kappa(\mathbf{M}) = \frac{\sigma_1(\mathbf{M})}{\sigma_r(\mathbf{M})}$.

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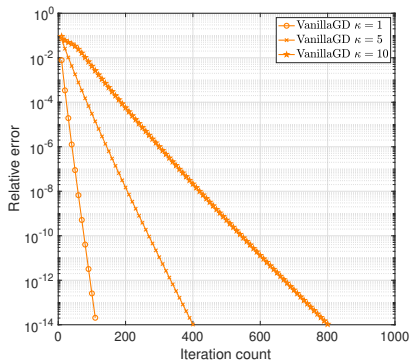
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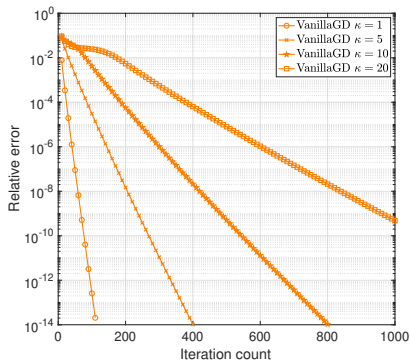
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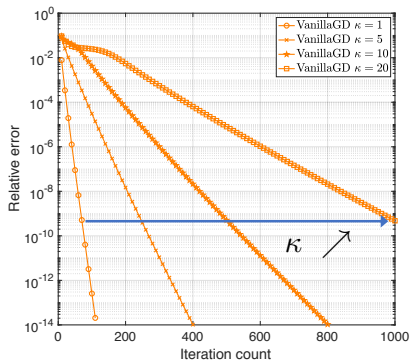
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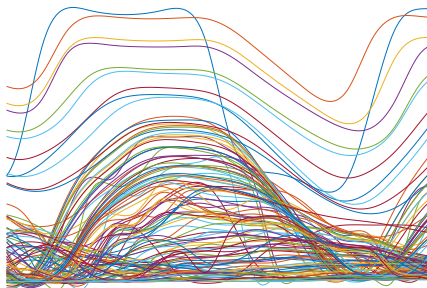
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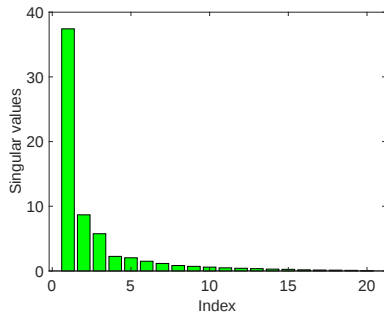


Vanilla GD converges in $O\left(\kappa \log \frac{1}{\varepsilon}\right)$ iterations.

Condition number can be large



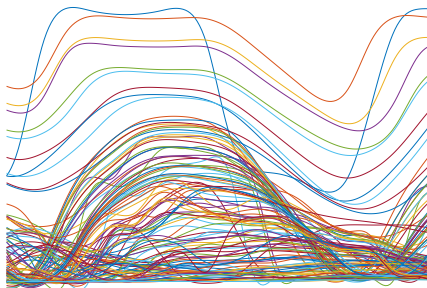
chlorine concentration levels
120 junctions, 180 time slots



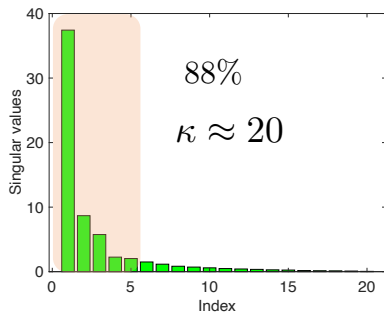
power-law spectrum

Data source: www.epa.gov/water-research/epanet

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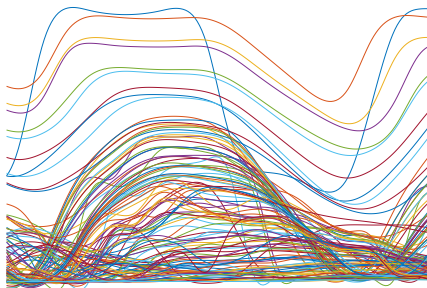


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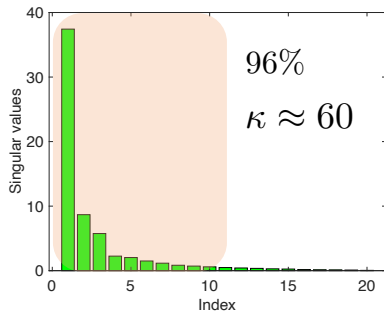


rank-5 approximation

Condition number can be large

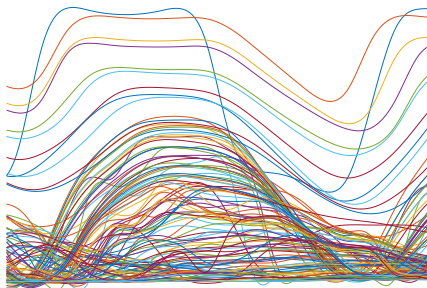


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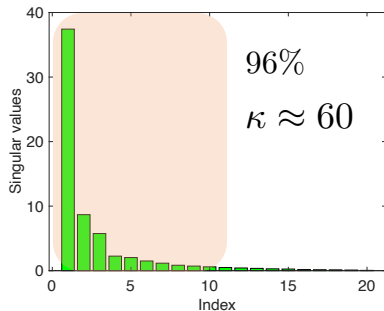


rank-10 approximation

Condition number can be large



chlorine concentration levels
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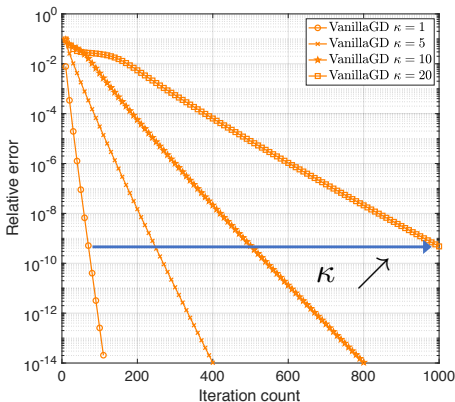


rank-10 approximation

Must mind the condition number!

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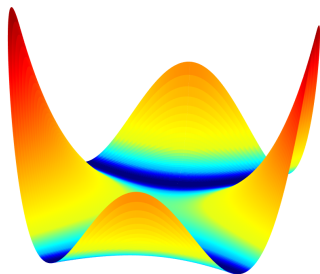
Getting rid of the condition number?



Can we accelerate the convergence rate of GD to $O(\log \frac{1}{\epsilon})$?

Our recipe: scaled gradient descent (ScaledGD)

$$f(\mathbf{X}, \mathbf{Y}) = \frac{1}{2} \left\| \mathbf{y} - \mathcal{A}(\mathbf{X}\mathbf{Y}^\top) \right\|_2^2$$



- **Spectral initialization:** find an initial point in the “basin of attraction”.
- **Scaled gradient iterations:**

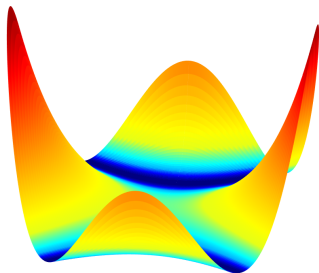
$$\mathbf{X}_{t+1} = \mathbf{X}_t - \eta \nabla_{\mathbf{X}} f(\mathbf{X}_t, \mathbf{Y}_t) \underbrace{(\mathbf{Y}_t^\top \mathbf{Y}_t)^{-1}}_{\text{preconditioner}}$$

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for $t = 0, 1, \dots$

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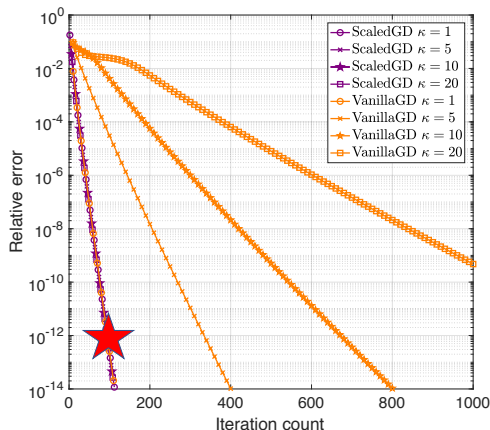
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ScaledGD is a *preconditioned* gradient method
without balancing regularization!

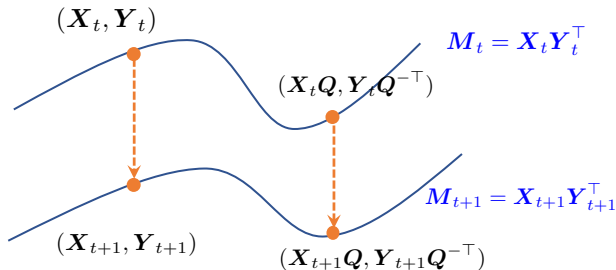
ScaledGD for low-rank matrix completion



Huge computational saving: ScaledGD converges in an κ -independent manner with a minimal overhead!

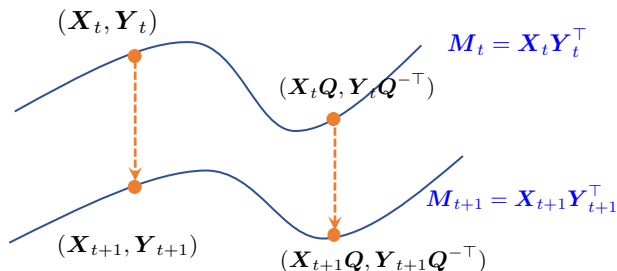
A closer look at ScaledGD

Invariance to invertible transforms: (Tanner and Wei, '16; Mishra '16)



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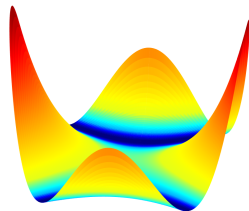
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New distance metric as Lyapunov function:

$$\text{dist}^2 \left(\begin{bmatrix} X \\ Y \end{bmatrix}, \begin{bmatrix} X_* \\ Y_* \end{bmatrix} \right) = \inf_{Q \in \text{GL}(r)} \left\| (XQ - X_*) \Sigma_*^{1/2} \right\|_F^2 + \left\| (YQ^{-\top} - Y_*) \Sigma_*^{1/2} \right\|_F^2$$

+ a careful trajectory-based analysis



Theoretical guarantees of ScaledGD

Theorem (Tong, Ma and Chi, JMLR 2021)

For low-rank matrix sensing with i.i.d. Gaussian design, ScaledGD with spectral initialization achieves

$$\|\mathbf{X}_t \mathbf{Y}_t^\top - \mathbf{M}\|_F \lesssim \varepsilon \cdot \sigma_{\min}(\mathbf{M})$$

- **Computational:** within $O(\log \frac{1}{\varepsilon})$ iterations;
- **Statistical:** the sample complexity satisfies

$$m \gtrsim (n_1 + n_2) r^2 \kappa^2.$$

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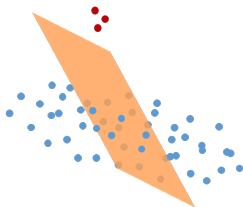
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Strict improvement over vanilla GD: provable acceleration at the same sample complexity!

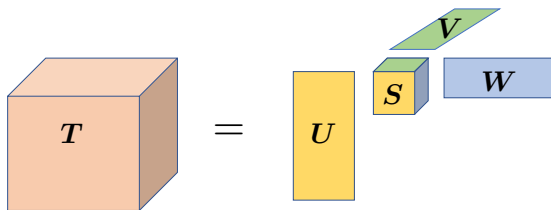
ScaledGD works more broadly



robust PCA



matrix completion

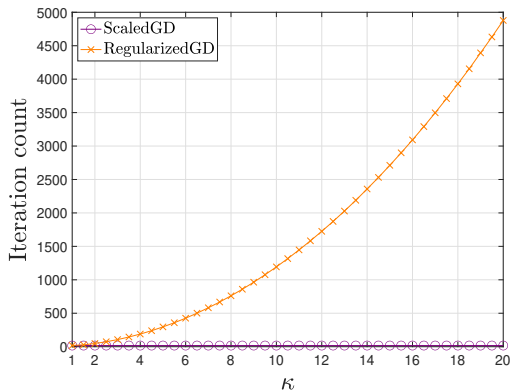


Tucker tensor recovery

Huge computation savings at comparable sample complexities!

More gain for tensors

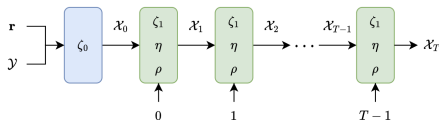
$$\min_{\mathbf{F}=(\mathbf{U},\mathbf{V},\mathbf{W},\mathbf{S})} f(\mathbf{F}) = \frac{1}{2} \left\| \mathcal{P}_{\Omega}((\mathbf{U}, \mathbf{V}, \mathbf{W}) \cdot \mathbf{S}) - \mathbf{T} \right\|_{\mathbf{F}}^2$$



The benefit of ScaledGD is even more evident for tensors!

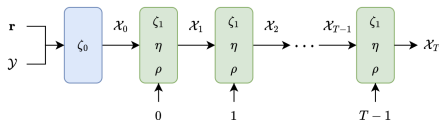
Saliency detection in materials data

Unrolling ScaledGD + self-supervised learning for tensor RPCA



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Unrolling ScaledGD + self-supervised learning for tensor RPCA

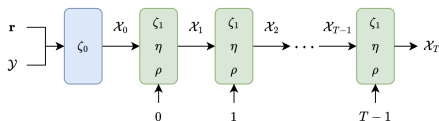


some materials data



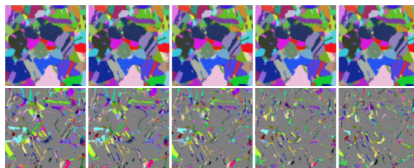
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low-rank + sparse decomposition

some materials data



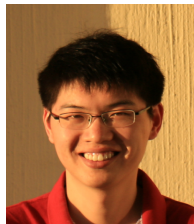
*Preconditioning meets generalization in
overparameterized low-rank matrix sensing*



Xingyu Xu
CMU



Yandi Shen
Yale



Cong Ma
UChicago

What if we do not know the exact rank?

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Misspecification by overparameterization:

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analysis break down and might be unstable...

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$$M = \mathbf{X}\mathbf{X}^\top, \quad \mathbf{X} \in \mathbb{R}^{n \times r'}, \quad r' > r$$

ScaledGD(λ):

$$\mathbf{X}_{t+1} = \mathbf{X}_t - \eta \nabla_{\mathbf{X}} f(\mathbf{X}_t) \underbrace{(\mathbf{X}_t^\top \mathbf{X}_t + \lambda \mathbf{I})^{-1}}_{\text{preconditioner}}$$

add regularization to stabilize the preconditioner

Does preconditioning hurt generalization?

- Infinitely many global minima, not all generalize
- Can we still guarantee generalization?

optimization



generalization

WHEN DOES PRECONDITIONING HELP OR HURT GENERALIZATION?

***Shun-ichi Amari¹, Jimmy Ba^{2,3}, Roger Grosse^{2,3}, Xuechen Li⁴, Atsushi Nitanda^{5,6}, Taiji Suzuki^{5,6}, Denny Wu^{2,3}, Ji Xu⁷**

¹RIKEN CBS, ²University of Toronto, ³Vector Institute, ⁴Google Research, Brain Team,

⁵University of Tokyo, ⁶RIKEN AIP, ⁷Columbia University

amari@brain.riken.jp, {jba, rgrosse, lxuechen, dennywu}@cs.toronto.edu,
{nitanda, taiji}@mist.i.u-tokyo.ac.jp, jixu@cs.columbia.edu

Theoretical guarantees

Theorem (Xu, Shen, Ma, Chi, ICML 2023)

For low-rank matrix sensing with i.i.d. Gaussian design, ScaledGD(λ) with $\lambda \asymp \sigma_{\min}(\mathbf{M})$, $\eta \asymp 1$, and *small random initialization* $\mathbf{X}_0 \sim \alpha \mathcal{N}(0, 1/n)$ with sufficiently small α achieves

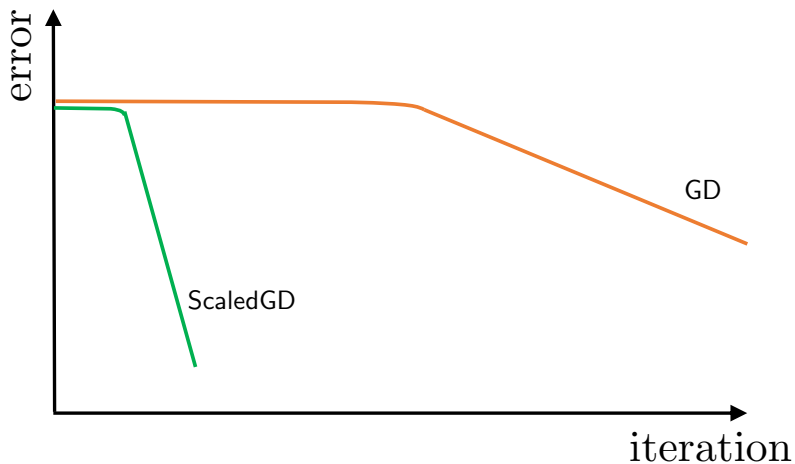
$$\|\mathbf{X}_t \mathbf{X}_t^\top - \mathbf{M}\|_{\text{F}} \lesssim \varepsilon \cdot \sigma_{\min}(\mathbf{M})$$

- **Computational:** within $O(\log \kappa \log(\kappa n) + \log \frac{1}{\varepsilon})$ iterations;
- **Statistical:** the sample complexity satisfies

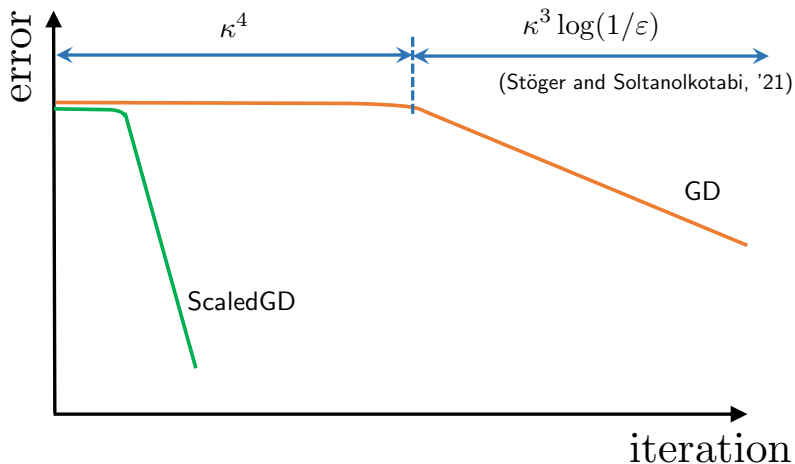
$$m \gtrsim nr^2 \text{poly}(\kappa).$$

- Our analysis also enables *exact* convergence under random initialization with correct rank specification.

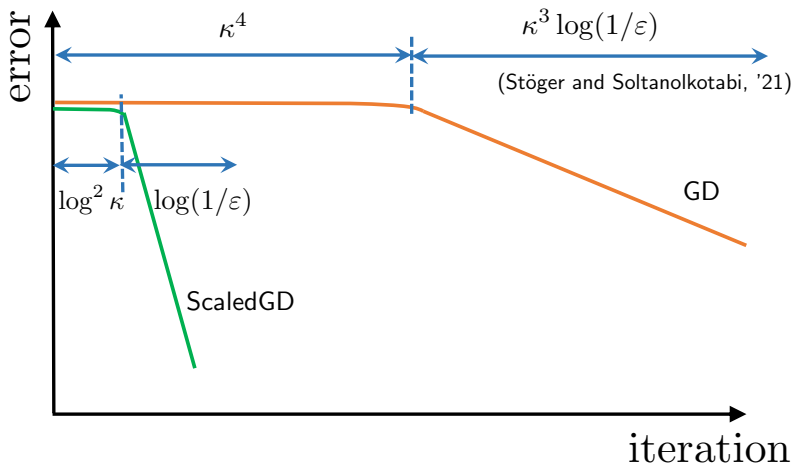
Comparison with overparameterized GD



Comparison with overparameterized GD

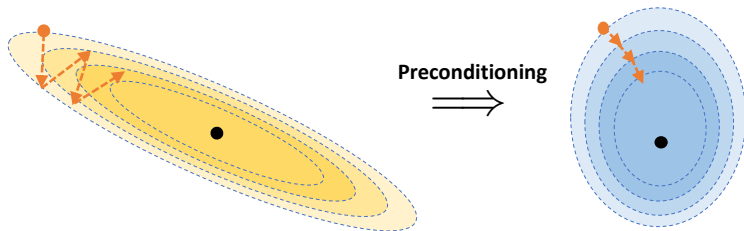


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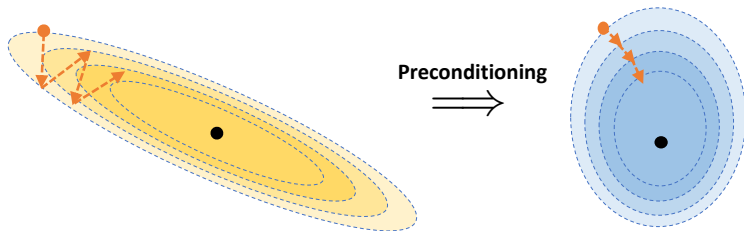
ScaledGD picks up the signal component much faster than GD even from small random initialization!

Summary: preconditioning helps!



Preconditioning can dramatically increase the computational efficiency of vanilla gradient methods without hurting statistical efficiency

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Preconditioning can dramatically increase the computational efficiency of vanilla gradient methods without hurting statistical efficiency

Future directions:

- generalizing the idea of ScaledGD to other learning problems

Score-based diffusion models for inverse problems



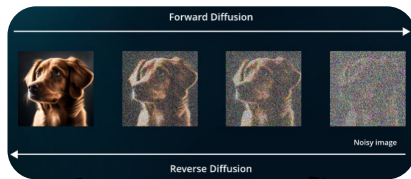
Xingyu Xu

CMU

State-of-the-art diffusion models

Inspired by nonequilibrium thermodynamics

Diffusion models



Stable Diffusion

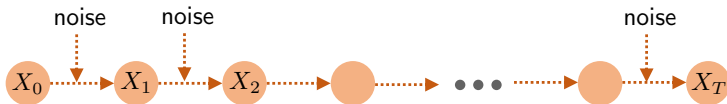


DALL-E



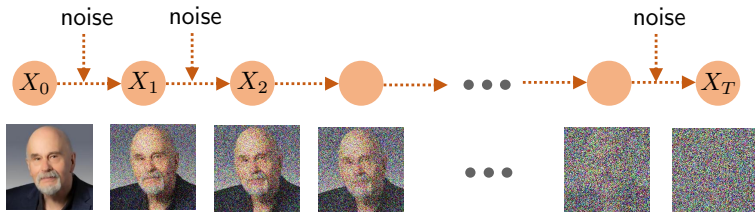
Sora

A high-level description of diffusion models



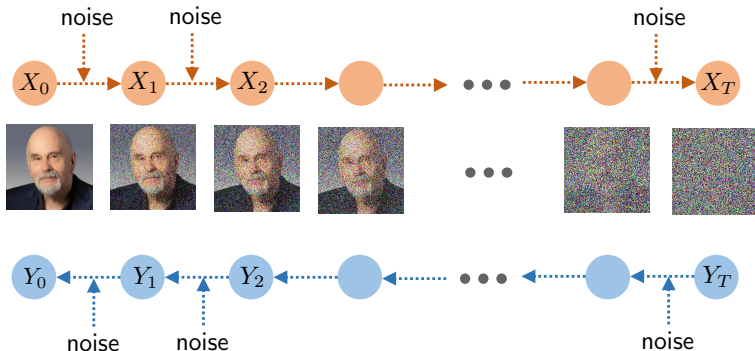
- **forward process:** (progressively) diffuse data into noise

A high-level description of diffusion models



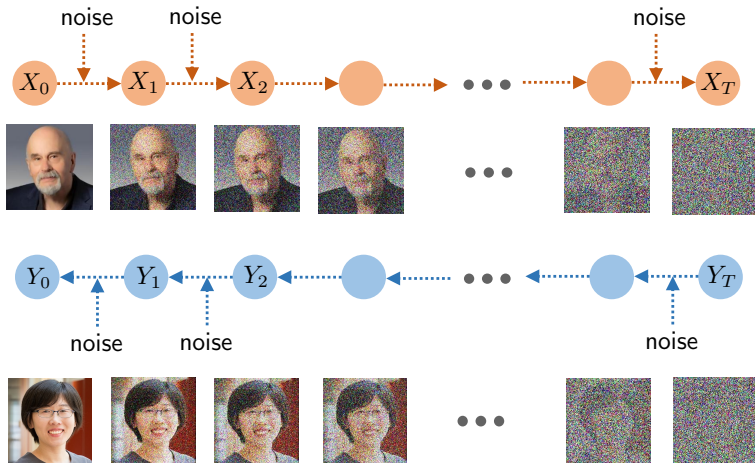
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A high-level description of diffusion models



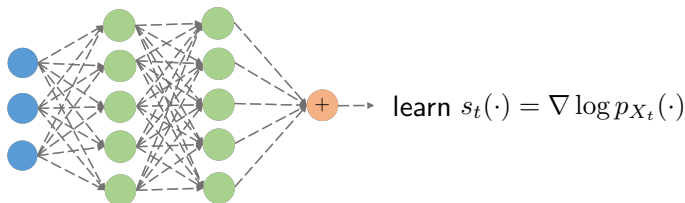
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Score is all you need (Anderson'82)

- **score functions** of marginals of forward process: $\underbrace{\nabla \log p_{X_t}(X)}_{\text{w.r.t. } X}$

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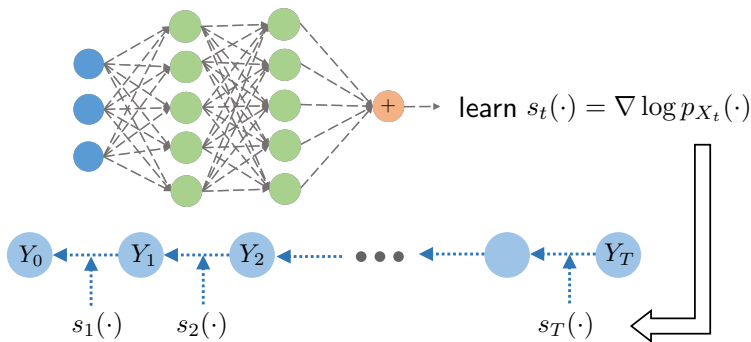
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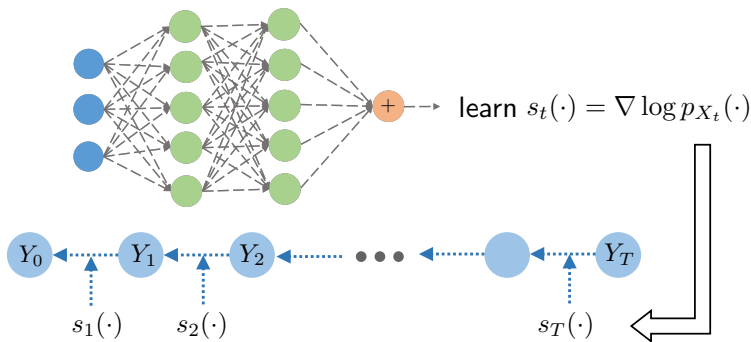
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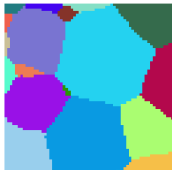
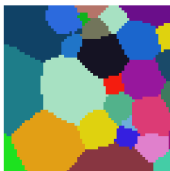
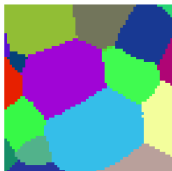


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Generating materials imagery using diffusion models



Diffusion model generates EBSD imagery

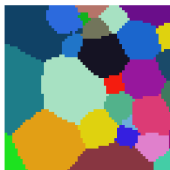
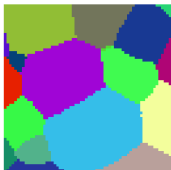


Generated by physical modeling

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Generated by diffusion models

Non-asymptotic complexity of generation

Theorem (Li, Wei, Chen, Chi, ICLR 2024)

Under mild data assumptions, suppose we are given **perfect score estimates**: $s_t(\cdot) = \nabla \log p_{X_t}(\cdot)$ for all t .

- For the deterministic sampler (DDIM-type/prob. flow ODE),

$$\text{TV}(p_{X_1}, p_{Y_1}) \lesssim \frac{d^2}{T} \quad \text{up to log factor}$$

- For the stochastic sampler (DDPM-type),

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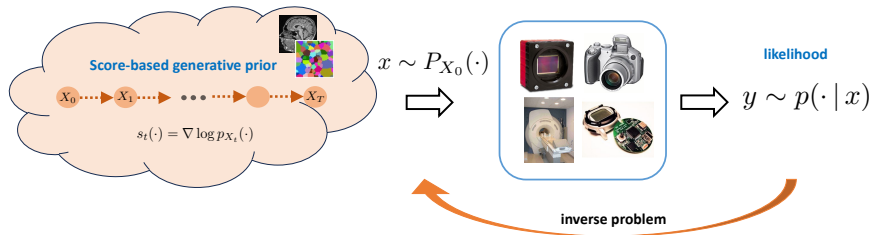
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- first polynomial-time bounds for *plain* probability flow ODE
- Similar rates extend in the presence of score estimation errors.

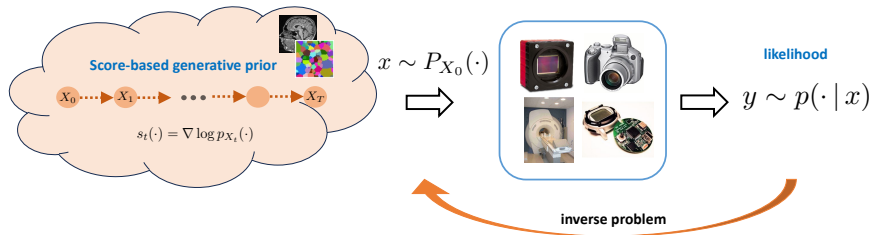
Score-based diffusion model for inverse problems



Posterior sampling: sample from

$$p(\cdot | y) \propto \underbrace{p(\cdot)}_{\text{prior}} \underbrace{\exp(\mathcal{L}(\cdot; y))}_{\text{log-likelihood}}$$

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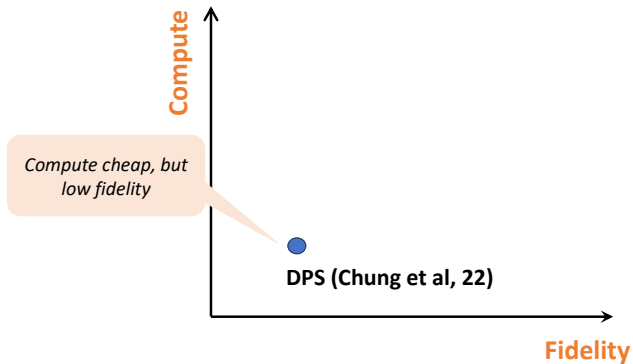
$$p(\cdot | y) \propto \underbrace{p(\cdot)}_{\text{prior}} \underbrace{p(y | x)}_{\text{log-likelihood}} = \underbrace{p(\cdot)}_{\text{prior}} \exp(\underbrace{\mathcal{L}(\cdot; y)}_{\text{log-likelihood}})$$

Score-based implicit prior: the data prior $p(\cdot)$ is accessed through its *unconditional* score functions $s_t(\cdot) = \nabla \log p_{X_t}(\cdot)$.

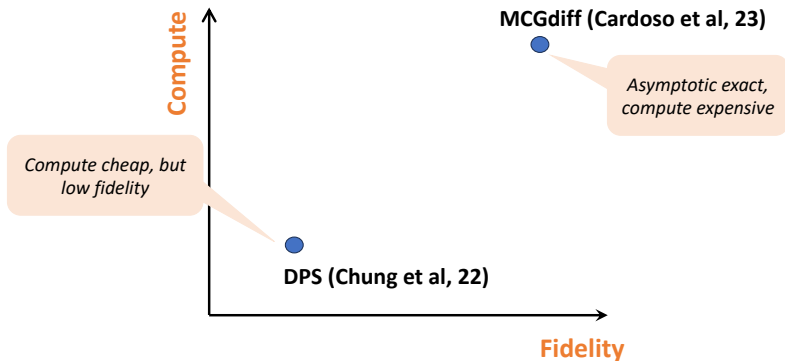
Towards provably efficient and accurate inversion



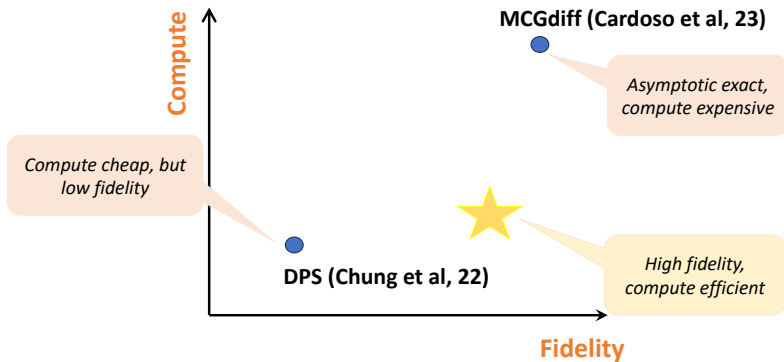
Towards provably efficient and accurate inversion



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Towards provably efficient and accurate inversion



Goal: develop provably compute-efficient and high-fidelity diffusion-based inversion methods for arbitrary forward model.

Our approach: diffusion plug-and-play (DPnP)

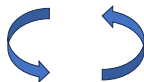
Inspired by (Bouman and Buzzard, 2023; Vono et al., 2019; Lee et al., 2021)

$$p(\cdot|y) \propto \exp \left(\log p(\cdot) + \mathcal{L}(\cdot; y) \right)$$

Given an annealing schedule $\{\eta_k\}$,

Proximal consistency sampler:

$$\hat{x}_{k+\frac{1}{2}} \propto \exp \left(\mathcal{L}(\cdot; y) - \frac{1}{2\eta_k^2} \|\cdot - \hat{x}_k\|^2 \right)$$



Diffusion denoising sampler:

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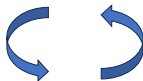
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Readily implementable by, e.g.,
MALA



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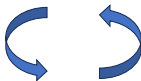
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How do we implement this step using
diffusion score functions?

Diffusion denoising sampler

Posterior sampling for AWGN denoising:

$$\exp \left(\log p(x) - \frac{1}{2\eta_k^2} \|x - \hat{x}_{k+\frac{1}{2}}\|^2 \right) \propto p(x^* | x^* + \eta_k w = \hat{x}_{k+\frac{1}{2}})$$

where $w \sim \mathcal{N}(0, I_d)$.

- **Key insight:** this can be solved by diffusion!

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 - stochastic/deterministic samplers via reversing properly defined forward processes (e.g., Ornstein-Uhlenbeck process), whose score functions can be mapped from $s_t(\cdot)$.
- The resulting update rules are similar to, but not the same as, the ones used for generation.

Our theory

Theorem (Xu and Chi, 2024)

Set **constant** $\eta_k = \eta > 0$. Define a **stationary distribution** π_η by

$$\pi_\eta(x) \propto p(x)q_\eta(x), \quad q_\eta(x) = e^{\mathcal{L}(\cdot; y)} * p_{\eta\epsilon}(x),$$

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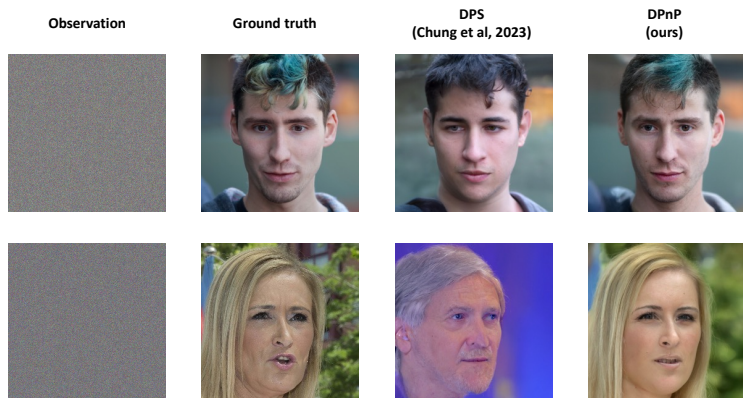
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DPnP is the first provably-robust posterior sampling method for nonlinear inverse problems using unconditional diffusion priors.

Numerical experiments

Phase retrieval: recover an unknown image from the magnitude of its masked Fourier transform.



DPnP recovers the fine-grained details more faithfully.

Numerical experiments

Quantized sensing: recover an unknown image from its one-bit dithered measurements.

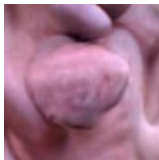
Observation



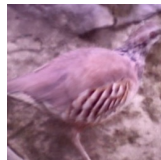
Ground truth



DPS
(Chung et al, 2023)



DPnP
(ours)



DPnP recovers the fine-grained details more faithfully.

Numerical experiments

Super resolution: recover an unknown image from its 4x downsampled version.

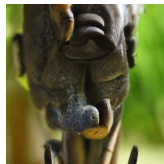
Observation



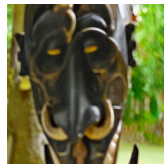
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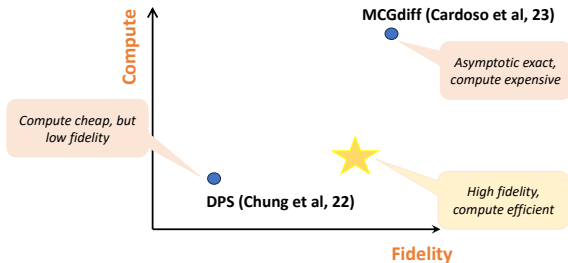


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(ours)



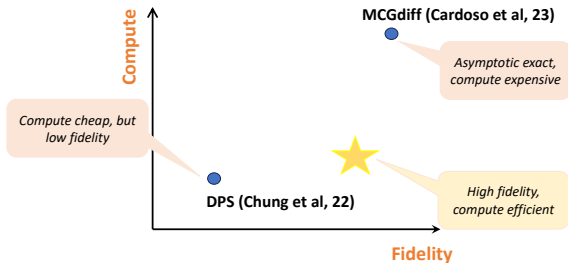
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Summary: diffusion models



Diffusion models are showing great promise in generative AI for Science.

Summary: diffusion models



Diffusion models are showing great promise in generative AI for Science.

Future directions:

- Algorithm and theory for diffusion-based inverse problems: provable guarantees, compute/fidelity trade-offs.
- Applications in imaging science and beyond: 3D/4D imaging, sequence reconstruction, scalability.

Thanks!

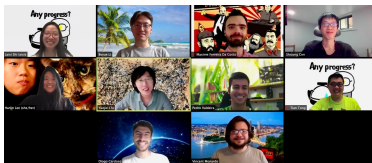
- Accelerating ill-conditioned low-rank matrix estimation via scaled gradient descent, *Journal of Machine Learning Research*, 2021.
- The Power of Preconditioning in Overparameterized Low-Rank Matrix Sensing, short version at ICML 2023.
- Towards Faster Non-Asymptotic Convergence for Diffusion-Based Generative Models, arXiv: 2306.09251, short version at ICLR 2024.
- Provably Robust Score-Based Diffusion Posterior Sampling for Plug-and-Play Image Reconstruction, arXiv:2403.17042.



Thanks!



The χ Group



<https://users.ece.cmu.edu/~yuejiec/>